**CS173: Intermediate Computer Science**

**Reading 8.5**

Name: \_\_\_\_\_\_\_\_\_\_\_\_Daniel Lee\_\_\_\_\_\_\_\_\_\_\_\_\_

Q1. The example codes in the textbook often used certain statements like struct, enum, setw, and typedef. Are these features something that we must know when using multi-dimensional arrays or are they just one way of implementing multi-dimensional arrays?

Q2. How does C++ store three-dimensional arrays and would it still be a must to specify the dimension of the columns but optional to specify the dimension of the rows like two-dimensional array?